

PILS: A General Plugin and Interface Loading System

PILS: A General Plugin and Interface Loading System

A component of the Open
Clustering Framework
Reference Implementation

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Agenda

- ◆ What is the OCF Reference Implementation?
- ◆ Why plugins?
- ◆ Goals and features of PILS
- ◆ Why not other plugin software?
- ◆ Sample PILS usage
- ◆ Future Enhancements

Purpose: To give an overview of PILS for developers and system architects.

Terminology

- ◆ **OCF**: Open Cluster Framework – a set of standard clustering API being developed
- ◆ **interface**: a unique set of imported and exported functions
- ◆ **implementation**: a set of functions (in a plugin) which provide a particular interface

Note: A single plugin may implement more than one interface

What is the OCF Reference Implementation?

- ◆ The OCF reference implementation is a general framework for implementing cluster management systems based on the OCF APIs.
- ◆ It is very general and open-ended.
- ◆ It is oriented to making every major function replaceable and configurable at run time.
- ◆ The goal is to fork components, not the framework.

Why Plugins?

- ◆ **Plugins allow great flexibility and help in creating a powerful system.**
- ◆ **Plugins allow easy updates and new capabilities to be added to running systems.**
- ◆ **Plugins encourage simpler system architecture – vital for OSS projects.**
- ◆ **Plugins are ideal for an open-ended system with open community participation.**

Goals of PILS

- ◆ Be portable to other Operating Systems (OSes)
- ◆ Be immediately usable (as a shared library) by any project
- ◆ Encourage reuse of plugins
- ◆ Support many kinds of plugins simultaneously
- ◆ Provide information on which plugins of a given type are available
- ◆ Allow a given shared object to provide several interfaces

Features of PILS

- ◆ Distinguishes plugins (.so files) from interfaces (sets of functions).
- ◆ Each interface exports a set of functions, and imports a set of functions.
- ◆ *In addition*, each plugin imports a standard set of functions, and exports a standard set of functions.
- ◆ Plugin loading is by interface type/name.
- ◆ Plugin unloading by reference count.
- ◆ Built on top of libtool for maximum portability

Why invent a new system?

- ◆ Usable by any application as a library
- ◆ Provide imports to plugins for reusability and portability
- ◆ Named (not #defined) plugin types
- ◆ Highly portable system

Components of a Plugin

Dynamically Loaded Object Module

PIL_PLUGIN_INIT() function

Plugin
interface

HBauth
interface

Sample Plugin Usage

Goal: Load "md5" authentication ("HBauth") plugin

```
PILPluginUniv* PluginSys = NULL;  
GhashTable* AuthFuncs = NULL;
```

```
PILGenericIfMgmtRqst Requests[] =  
{ "Hbauth" &AuthFuncs, NULL, NULL, NULL },  
{ NULL, NULL, NULL, NULL, NULL } };
```

```
/* Create Plugin Universe and load plugin  
 * manager.  
 */
```

```
PluginSystem = NewPIPluginUniv("/usr/lib/foo");
```

```
PILLoadPlugin(PluginSys, "InterfaceMgr",  
, "generic", &Requests);
```

Sample Plugin Usage (continued)

```
struct hb_auth_ops* Auth;
char                result[64];

/* Load and use md5 plugin */
PILLoadPlugin(PluginSys, "hbauth", "md5", NULL);

Auth = g_hash_table_lookup(AuthFuncs, "md5");

Auth->auth(&authinfo, "SignMe", result
,         sizeof(result));

/* Unload plugin */
PILIncrIFRefCount(PluginSys, "HBAuth", "md5", -1);
Auth = NULL;
```

Sample Plugin

```
#define PIL_PLUGIN_TYPE Hbauth
#define PIL_PLUGIN      md5
#define PIL_PLUGIN_S    "md5"
static int md5_auth_calc(...);
static int md5_auth_needskey(void);
static struct HBAAuthOps md5ops =
{md5_auth_calc, md5_auth_needskey};

/* Called before unloading */
static void md5closepi(PILPlugin* pi) { }

/* Called down to shut down the interface */
static PIL_rc md5closei(PILInterface* i, void*pp)
{ return PIL_OK; }

/* Standard boilerplate stuff */
PIL_PLUGIN_BOILERPLATE("1.0", Debug, md5closepi);
```

Sample Plugin (continued)

```
static const PILPluginImports* PiImports;
static PILPlugin* OurPI;
static PILInterface* OurIntf;
static void * IntImports, intprivate;

/* Plugin Initialization function */
PIL_rc
PIL_PLUGIN_INIT(PILPlugin* us
, const PILPluginImports* imp) {
PiImports = imp;
OurPI = us;

/* Register us as a plugin */
imp->register_plugin(us, &OurPIExports);

/* Register our md5 authentication interface */
imp->register_interface(us, "Hbauth", "md5", &md5ops
, md5closei, &OurIntf, &IntImports, &intprivate);
}
```

Ideas for the Future

- ◆ **Interface aliases**
- ◆ **PATH-like plugin searching**
- ◆ **Security awareness and checking**
- ◆ **Cryptographically signed plugins**
- ◆ **Interface version management**
- ◆ **Independent project (if sufficient interest)**

References

- ◆ <http://linux-ha.org/download/>
- ◆ <http://linux-ha.org/>
- ◆ <http://opencf.org/>

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